

Balbriggan F.C.

Player Grading Policy



Overview

The purpose of the grading policy is to provide a consistent approach to the placement of players into teams. Teams playing in the premier competitions are nominated by the club to participate in the various divisions based upon player ability. The club's policy is to create an environment to develop players to play at the highest level possible.

Players need to be graded into teams depending upon individual ability. Where the club has sufficient players to field teams in multiple divisions all players in the age group shall participate in the grading procedure. All players playing in the Under 11 competition for the first time shall be graded. Player Grading shall be a two stage process consisting of a Small Sided Possession Game assessment and a Game Play assessment. The skill that will be assessed during these two trails can be seen in the individual performance analysis table at the end of the document.

The player assessment is carried out over two sessions, with players being scored on a 1–4 point scale for the various criteria. The scores are summed and a total score calculated. All players in the age group are given a score and the players are placed into teams based on highest to lowest.

Exceptions to the grading session assessment are made when players join the club after the assessment sessions has been completed. These players are invited to a trial with a team, usually the highest division in the age group. Players are then assessed by the coaching staff of the team, and a recommendation is made as to the player's ability.

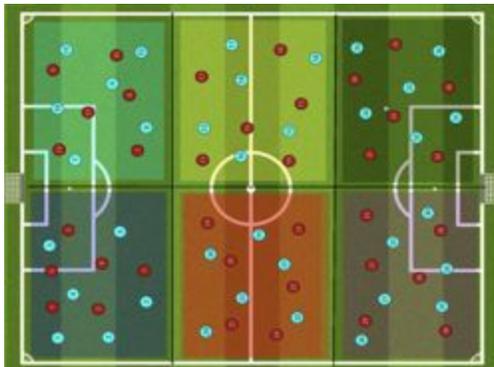
Assessment Staff

The club will arrange for experienced coaches and managers to carry out the assessment for skills; assessment teams of two are usually provided. The assessors are assigned an activity and assess each group of players on the same activity. All care is taken to provide an impartial assessment of players.

Assessment Process

Small Sided Possession Game:

The players involved in the assessment are divided into equal groups at random. Each group has a manager and an assessor assigned. Both manager and assessor provide input into the player assessment. The players are each asked to perform the activity and scores are recorded against each player. Players may be moved from one group and put into another at the assessor's discretion. The scores are added to the individual performance analysis sheet.



Small sided possession game

Game Play Assessment:

The players involved in the assessment are divided into three equal teams at random. Each team has a manager and an assessor assigned. Both manager and assessor provide input into the player assessment. Each team plays the other two teams over two 20-minute sessions. Each player will be assessed based on the criteria outlined. The scores are totalled and collated on the individual performance analysis sheet, after the session is completed the assessors meet to review the scores and discuss specific cases where required.



Game play

The assessors will be involved in both small sided games and game play sessions so consistency can be maintained.

Appointment to a Team:

The scores for both sessions are collated and players are placed into teams based on their ranking amongst their peers. The Team Coach and Manager are advised of which players have been graded into the various teams. The Coach and Manager then contact each player in their team and advise them of training times. Appointment to a team is weighted on the lower divisions as it is administratively significantly easier to bring a player up a division rather than apply to regrade down a division.

Failure to Attend Grading Assessment:

Players that are unable to be assessed at the session time will be assigned to a division at the discretion of the assessment team.

Assessment Appeal:

A process to appeal a player's assessment is available to both players and parents, however this must be made in writing to the club committee and will be discussed at the next available committee meeting.

Individual Performance Assessment Table

Analysis of Individual Performance				
Score	Poor (1)	Average (2)	Good (3)	Excellent (4)
Technical Skills				
<i>Basic</i>				
<i>Under Pressure</i>				
Tactical Skills				
<i>1v1 Defending</i>				
<i>1v1 Attacking</i>				
<i>Attacking Game</i>				
<i>Defending Game</i>				
Physicality				
<i>S.A.Q</i>				
<i>Explosive Power & Strength</i>				
<i>Endurance</i>				
Mentality				
<i>Leadership</i>				
<i>Winning Attitude</i>				
<i>Positive Thinking</i>				
<i>Team Player</i>				

1 = Poor, 2 = Average, 3 = Good, 4 = Excellent